

# ***CCRU COMPETITION BY-LAWS SPECIFIC FOR 2020***

The competition shall be carried out in the following manner:

- (1) One round shall be played – each club plays all other clubs once.
- (2) KICKOFF TIMES :

Premier 1 -	3.00 pm
Women's 10's -	2:20 pm
Premier 2 -	1:00 pm
President's Cup -	11:50 am
U/19's -	10:40 am

As with anything, there will be this exception:

Grade games v. teams with no women's team will remain at the 'old' kick off times of:

Premier 1 –	3.00 pm
Premier 2 -	1:40 pm
President's Cup -	12:30 pm
U/19's -	11:20 am

- (2) DURATION OF MATCHES :

Matches shall be played in two equal periods with an interval of not more than five (5) minutes:

Premier 1:	2 x 40 Minutes – Time off for injury
Premier 2:	2 x 35 Minutes – No time off for injury
President's Cup:	2 x 30 Minutes – No time off for injury
Under 19's:	2 x 30 Minutes – No time off for injury
Women 10's:	2 x 15 Minutes – No time off for injury

- (3) Revised draws may be done for grade competitions that do not have the full quota of teams. Grade competitions should have four (4) teams to go ahead.
- (4) Position on the competition table shall be determined by competition points, a team winning counting as four points, a draw as two points, a loss as 0 points and a team receiving a forfeit receives five points. A team scoring four (4) or more tries in a competition game shall receive one (1) additional point. A team losing by seven (7) points or less in a competition game shall receive one (1) additional point. A bye team receives no points. The team with the highest points in each grade's competition ladder shall be the Minor Premier.
- (5) In the event of two or more teams being equal in competition points for any position on the competition table at the conclusion of the last round, the position shall be determined on the basis of percentage of points scored for and against (points for divided by points against). The team with the highest percentage being the leading team.
- (6) Commencing in 2020, there will be NO hard copy Team Sheets.

Complete Team Lists including substitutions, Match Results, Red Cards, Yellow Cards & Blue Cards will all be entered through the Match Day App. Details for all matches are to be entered by 8 pm on the day of the game by each Team Manager and/or Club Registrar.

At the completion of a game, the two Team Managers and the Referee must “sign off” the Match within the Match Day App.

- (7) That all competition matches be played at the discretion of the Match & Grounds Committee except where:
- (i) With the Administration Officer's permission, opposing Clubs agree to play on an alternate date or venue or time. For such permission to be granted, a written agreement from both clubs must be received by the Administration Officer, five (5) days before the proposed fixture
  - (ii) Circumstances as such that the conduct of the fixture as laid down by the Match & Grounds Committee cannot be fulfilled, then the Administration Officer may change the fixture.
- (8) At the conclusion of the Competition, the leader shall be deemed to be the Minor Premier and the teams in the first four positions (**except Premier 1**) will play in the Final Series as follows:
- (i) Minor Semifinal Day      Third team plays Fourth team, after which the winner advances to the Final and the loser is eliminated.
  - (ii) Major Semifinal Day      First team plays Second team, after which the winner advances to the Grand Final and the loser to the Final.
  - (iii) Preliminary Final Day      Winner of the Minor Semi-Final plays the loser of the Major Semi-Final, after which the winner advances to the Grand Final and the loser is eliminated.
  - (iv) Grand Final Day      The winner shall be deemed Premiers.

The exception to this for 2020 is that there will be a **Top Five in Premier 1**, so the Premier 1 format is as follows :

- (i) Minor Semifinal Day      Fourth team plays Fifth team (Match A), after which the Winner advances and the loser is eliminated. Second team plays Third team (Match B), after which the Winner plays the First team and the loser plays the winner of Match A.
- (ii) Major Semifinal Day      The Winner of Match A plays the loser of Match B (Match C), after which the Winner advances to the Preliminary Final and the loser is eliminated. The Winner of Match B plays the First team (Match D), after which the Winner advances to the Grand Final and the loser advances to the Preliminary Final
- (iii) Preliminary Final Day      Winner of Match C plays the loser of Match D (Match E), after which the winner advances to the Grand Final and the loser is eliminated.
- (iv) Grand Final Day      The Winner of Match D plays the Winner of Match E. The Winner shall be deemed Premier.

- (9) Semi-Finals, Finals and Grand Finals shall be played at Woy Woy Oval, or at such grounds as determined by the Match & Grounds Committee.
- (10) For Premier 1, Premier 2 and President's Cup, in any Semi-Final or Preliminary Final, if the score is equal at full time an extra period of ten minutes each way with no half time shall be played. If the score is still equal after extra time, the team occupying the higher position in the competition ladder shall be deemed the winner.  
For these grades, in any Grand Final, if the score is equal at full time an extra period of ten minutes each way with no half time shall be played. If the score is still equal after extra time, Joint Premiers shall be deemed.
- (11) In the Under 19 grade, in any Semi-Final or Preliminary Final, if the score is equal at full time an extra period of five minutes each way with no half time shall be played. If the score is still equal after extra time, the team occupying the higher position in the competition ladder shall be deemed the winner.  
In the Under 19 grade, in any Grand Final, if the score is equal at full time an extra period of five minutes each way with no half time shall be played. If the score is still equal after extra time, Joint Premiers shall be deemed.
- (12) In the Women's 10's grade, if scores are level at the end of normal time, an extra 5 minutes will be played. If this situation occurs, a toss will be held to determine the direction of play by either team. There is no break between normal fulltime and the start of extra time except for the toss. If, in any Semi-Final or Preliminary Final, the score is still equal after extra time, the team occupying the higher position in the competition ladder shall be deemed the winner.  
In the Grand Final, if the score is still equal after extra time, Joint Premiers shall be deemed.
- (13) If for any reason one of the Finals matches cannot be played on the allocated date as per the Draw, that Finals match will be cancelled, at the discretion of the Match and Grounds Committee. In that situation the team placed higher on the competition ladder will proceed. If this situation occurs in any Grand Final, the two teams will be declared Joint Premiers. The dates of the 2020 competition cannot be extended.
- (14) If during the rounds or during the Finals Series, there is an instance of a COVID 19 positive case within, or associated with, a CCRU rugby club, the CCRU will make a decision based on the advice of NSW Rugby and NSW Country Rugby Union.

## ***PLAYERS ELIGIBLE FOR THE COMPETITIONS***

- (1) A player shall be eligible to participate in the CCRU competitions when the player has complied with all the registration conditions.
- (2) A player shall not, except with the permission of the Board:
  - (i) Play for more than one CCRU club in the same season
  - (ii) Be eligible to play in any Semi-Final, Final or Grand Final unless they have played in three (3) competition matches on different days for their club, and may seek such permission only after having played two such matches.
  - (iii) Be eligible to play in any Semi-Final, Final or Grand Final if they have started in a higher grade on two or more of their last three competition matches.
- (3) The provisions of the above clause shall not be binding on a player whose club has two or more teams in successive grades in Semi-Finals, Finals and Grand Finals on the same day. In such case, players shall be eligible for selection in any lower grade than the one for which they would otherwise be eligible under clause (2.iii).

The club must submit the names of players who wish to be granted eligibility under this clause to the Administration Officer at least three (3) days prior to the commencement of the appropriate Finals match.

- (4) No new player registrations will be allowed after 27<sup>th</sup> August, without Board approval.
- (5) No player will be eligible for the Finals Series if they have transferred from out of the Zone to a Central Coast club within the last three weeks of the regular competition.
- (6) No Central Coast inter-club transfer will be permitted without the permission of the CCRU Board.

## **UNAVAILABILITY OF GROUNDS AND POSTPONEMENT OF FIXTURES during 2020**

The following procedures will be followed:

- (1) All Clubs must appoint a person, whose responsibility is to inspect and notify the Administration Officer in case of the unsuitability or availability of the Club's Appointed Ground for the day in question. All clubs must inspect their Home Ground as an alternative venue for other fixtures. If the Appointed Ground is unavailable, then any suitable alternate ground/s available to the home club should be inspected and reported upon to the Administration Officer.
- (2) Clubs shall notify the Administration Officer of the name, work and phone number of the person appointed under sub clause (1). If the nominated person is unavailable, the clubs shall be responsible for appointing a replacement and notifying the Administration Officer accordingly.

- (3) Notification of unavailability of grounds must be to the Administration Officer, before 7.45 a.m. on the day of the fixture. If a ground is unavailable for whatever reason, e.g. Central Coast Council instruction, wet weather, damage, then the Administration Officer is to be notified immediately the club becomes aware of the unavailability.
- (4) The cancellation or relocation of fixtures on any day is at the discretion of the Match & Grounds Committee and any such decision shall be final.
- (5) The Match and Grounds Committee will undertake to find alternative venues to replace those grounds that are unavailable.
- (6) The decision, as per sub clause (3), shall be made to allow announcements on radio no later than 9.00 a.m. or as soon as possible thereafter on the day of the fixture.
- (7) If one or two matches are cancelled (**not the whole round**) those matches will be sought to be replayed. In the event that a date/time is not available then the points will be split.
- (8) If three (3) or more fixtures are deemed unplayable then all the fixtures allocated for that round will be cancelled at the discretion of the Match & Grounds Committee.
- (9) No round shall be postponed before the day on which the round has been set down to be played except with Match & Grounds Committee permission.
- (10) If a whole round is washed out, it is cancelled. Each club receives two competition points. There are no spare weekends for replays.

## **UNCONTESTED SCRUMS**

***\* It should be noted the CCRU uncontested scrum By-Laws will operate as per normal in 2020. These By-Laws are provided below :***

- (1) All teams must have five players who can play in the front row to ensure that on the first occasion that a replacement hooker is required, and on the first occasion that a replacement prop forward is required, the team can continue to play safely with contested scrums.
- (2) Should a team not be able to meet this obligation for any reason during a game, then at the point in the match when the front row replacement is required, this team must play with one player fewer than would otherwise be allowed.
- (3) Should a team not have three suitably trained front row players to commence a game with contested scrums, this team must play with one player fewer than would otherwise be allowed.
- (4) If, subsequently, a qualified front rower becomes available (or returns from either blood-bin or temporary suspension) so that scrums can be contested then that player will be allowed onto the field and the team may return to the appropriate complement of players.
- (5) If neither team has suitably trained front row players to start a game with contested scrums, the above arrangements do not apply to the game, even if qualified front rowers subsequently become available.
- (6) The free kick option for the opposing team in an uncontested scrum situation is NOT applicable.
- (7) Scrum based moves are ALLOWABLE under these uncontested scrum rules (e.g. the No. 8 can take the ball from the scrum)
- (8) The scrum formation in an uncontested scrum situation is the same as with 15 players on the field. The scrum formation is not defined in IRB/ARU laws except to say the minimum number of players allowed in a scrum is five. The formation of 8 players decreed in the Under 19 variations does not apply to senior rugby. Of course, not to have 8 players in a scrum may not be in the spirit of the laws of the game.